

# **EEE3052: Introduction to Operating Systems**

Fall 2017

Project #3

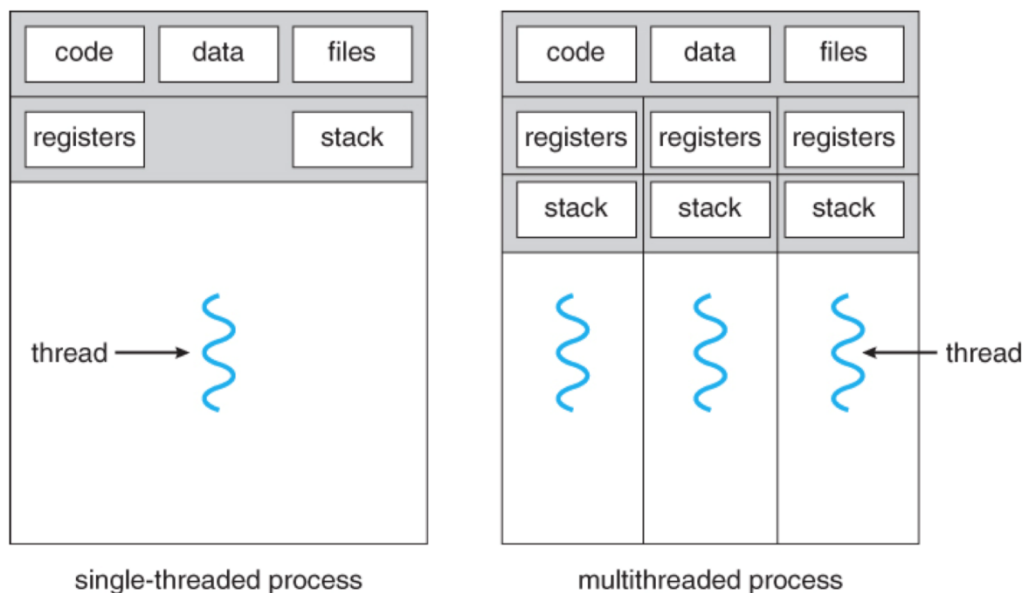
# Project Plan

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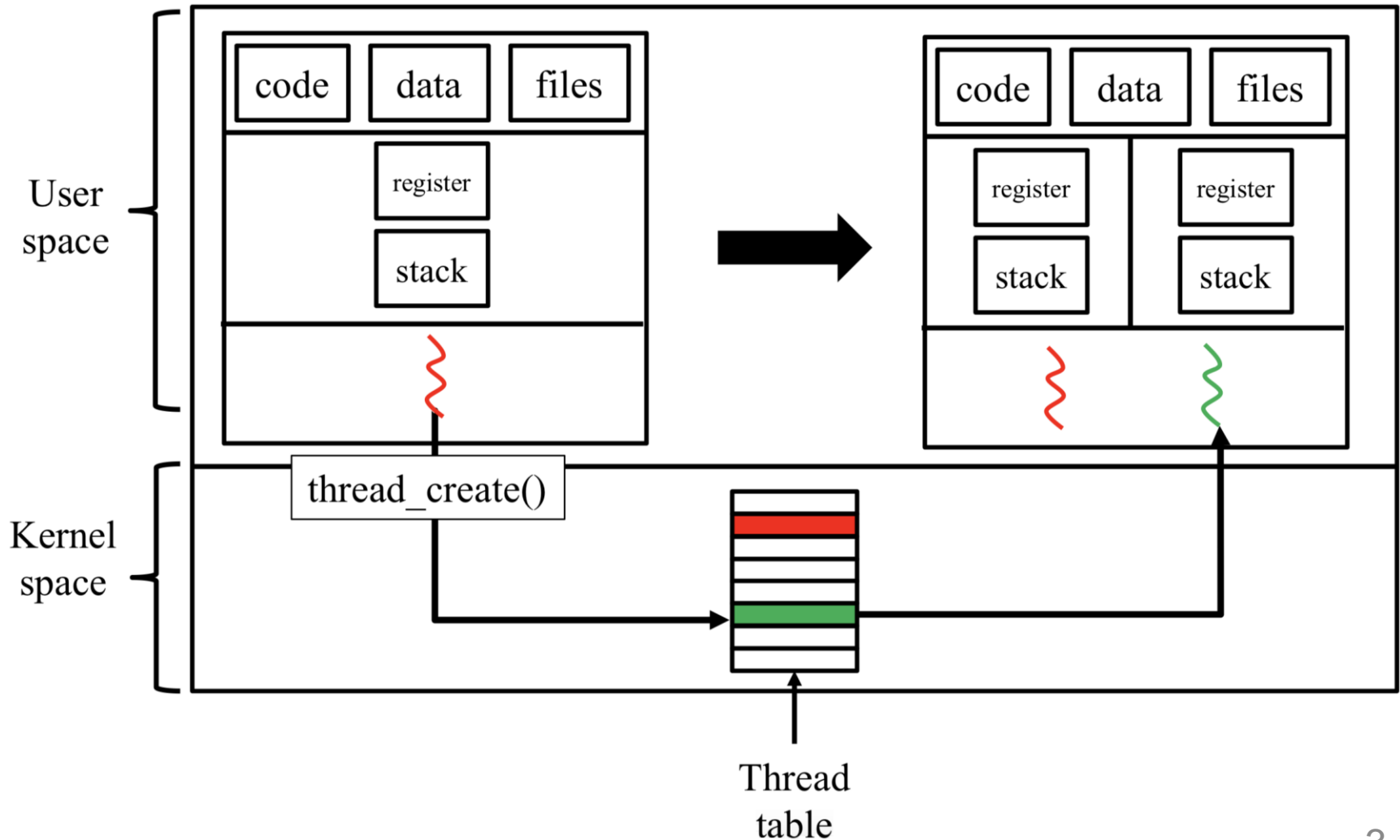
- 4 projects
  - 0) Install Xv6
  - 1) Process management
  - 2) Virtual memory
  - 3) Synchronization
    - Thread (11/13 ~ 11/19)
    - Mutex & Condition variable (11/20 ~ 12/3)
  - 4) File system

# Supporting Threads on Xv6

- The original Xv6 process is **single-thread**
- A multi-threaded process consists of **multiple threads**
  - Each thread has its own call stack
  - Every thread shares code, data, and other resources such as open files



# Supporting Threads on Xv6



# Project #3-1 – Thread

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- Make 3 thread API

- `int thread_create(void *(*function)(void *), void *arg, void *stack)`
- `void thread_exit(void *retval)`
- `int thread_join(int tid, void **retval)`

- Implement method for getting thread ID

- `int gettid(void)`

# *thread\_create()*

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- Name
  - thread\_create: create a new thread at calling process
- Synopsis
  - `int thread_create(void *(*function)(void *), void *arg, void *stack);`
- Return value
  - Return the thread ID (tid) of the new thread.
  - At one process, tid is guaranteed to be unique
  - On err, return -1

# *thread\_create()* (Cont.)

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- The new thread starts execution by invoking *function*.
- *arg* is passed as the sole argument of *function*.
- *stack* is the pointer to call stack of new thread.
- All threads in a process have same pid & priority.
- Initial thread in a process is tid = 1 & parent of others.
- A process can have maximum 8 threads.

# *thread\_exit()*

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- Name
  - thread\_exit: terminate calling thread
- Synopsis
  - void thread\_exit(void \*retval);
- Return value
  - This function does not return to the caller



## *thread\_exit()* (Cont.)

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- Each thread save *retval* at *thread\_exit()*.
- Thread state transfers to ZOMBIE.
- Thread resources are retrieved at *thread\_join()*.
- Exiting thread may wake up parent thread.

# *thread\_join()*

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- Name
  - thread\_join: join with a terminated thread
- Synopsis
  - int thread\_join(int tid, void \*\*retval);
- Return value
  - On success, return 0.
  - If there's no thread with input tid, return -1.

## *thread\_join()* (Cont.)

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- Wait for the thread specified by *tid* to terminate.
  - Caller may sleep until thread terminated.
  - If thread has already terminated, return immediately.
- Copy the exit status of the target thread into the location pointed to by *retval*.
- The call stack of the terminated thread should be freed by the calling thread.
  - Resources should be retrieved at this point.

# gettid()

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- The `gettid()` function returns caller's thread ID.
- In a multi-thread process, all threads have the same PID.
- However, each thread has a unique TID within a process.

# Makefile

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- CPU number is fixed to 2.

```
ifndef CPUS
CPUS := 2
endif
QEMUOPTS = -drive file=fs.i
```

- Add 6 test files.

# Round Robin Priority Scheduler

- Restore *yield()* in trap.c

```
if(myproc() && myproc()->state == RUNNING &&
    tf->trapno == T_IRQ0+IRQ_TIMER)
    yield();
```

# File Descriptor

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- Thread may not print your message.

- Before (proc.h)

```
struct file *ofile[NOFILE]; // Open files
```

- After (proc.h)

```
struct file **ofile; // Open files  
struct file *_ofile[NOFILE]; // Open files
```

- Add

- *allocproc()*

```
p->ofile = p->_ofile;
```

- *thread\_creatr()*

```
p->ofile = p->parent->ofile;
```

# Test Case

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- 6 test cases.
- Test cases may not have an effect on your grade.
- Just use for guide & test.



# Things to Consider (1)

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- A process can call *thread\_exit()*.
- A process can call AND success *thread\_create()* more than 8 times.
- *setnice()*
  - We fix rule that all thread in process have same priority.
- Thread can call *thread\_create()*.
  - *thread\_create()* can be nested.

# Things to Consider (2)

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- Thread can call *thread\_join()*.
  - *thread\_join()* can be nested.
- Thread can call *exit()*.
  - At this time, process & all threads are terminated.

# Reference

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- Our thread interface is a simplified version of POSIX Pthreads interface.
- Refer to manual pages on
  - *pthread\_create()*
  - *pthread\_exit()*
  - *pthread\_join()*

# Submit

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- Send email to [jaehyun.song@csl.skku.edu](mailto:jaehyun.song@csl.skku.edu)
  - Title: [EEE3052]Project-3\_1-studentID-name
  - File name: studentID-3\_1.tar.gz
  
- Due date
  - 2017/11/19 Sunday 23:59:59
  - Penalty **10%** of each project score per **one day**
  
- TA contact
  - [jaehyun.song@csl.skku.edu](mailto:jaehyun.song@csl.skku.edu)
  - [minwoo.ahn@csl.skku.edu](mailto:minwoo.ahn@csl.skku.edu)