

SSE3044 Introduction to Operating Systems
Prof. Jinkyu Jeong

Project 3-2. Mutex & CV

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TAs

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Project Plan

- Total 4 projects

- 1) Process management

- System call

- Priority scheduler

- 2) Virtual memory

- 3) Synchronization

- Thread

- Mutex & CV (5/30 ~ 6/12 11:59pm)

- 4) File system

Locks of Xv6

- Spinlock: busy wait until lock unlocks
 - acquire(struct spinlock *lock)
 - release(struct spinlock *lock)

```
// Mutual exclusion lock.
struct spinlock {
    uint locked;           // Is the lock held?

    // For debugging:
    char *name;           // Name of lock.
    struct cpu *cpu;      // The cpu holding the lock.
    uint pcs[10];         // The call stack (an array of program counters)
                          // that locked the lock.
};
```

- Sleeplock: sleep until lock unlocks
 - acquiresleep
 - releasesleep

```
// Long-term locks for processes
struct sleeplock {
    uint locked;           // Is the lock held?
    struct spinlock lk;   // spinlock protecting this sleep lock

    // For debugging:
    char *name;           // Name of lock.
    int pid;              // Process holding lock
};
```

Project 3-2. Mutex & CV

- Implement 6 new system calls
 - int mutex_init(mutex_t *mutex)
 - int mutex_lock(mutex_t *mutex)
 - int mutex_unlock(mutex_t *mutex)
 - int cond_init(cond_t *cond)
 - int cond_wait(cond_t *cond, mutex_t *mutex)
 - int cond_signal(cond_t *cond)
- Make your own mutex & cv structure
 - synch.c / synch.h

<synch.h>

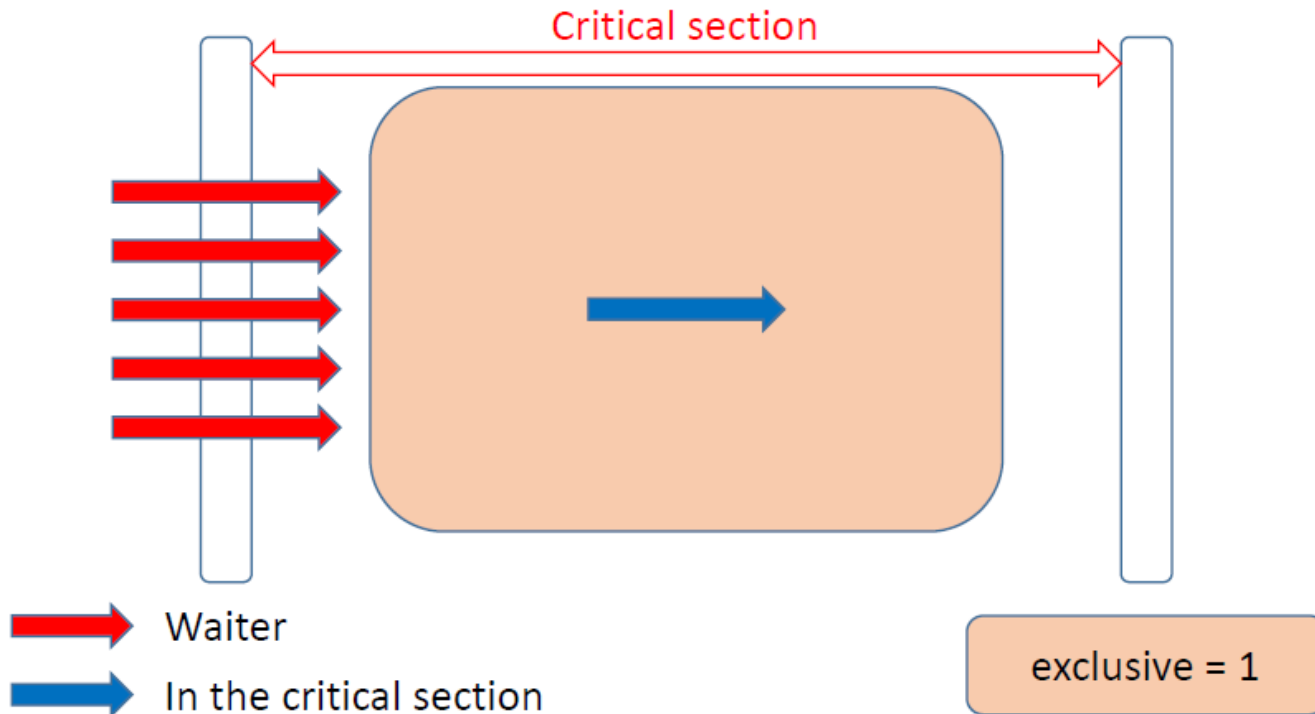
```
struct spinlock;
struct proc;

struct mutex_t{
    int active;
    int value;
    struct spinlock lock;
    struct proc *current;
    struct proc *queue[NTHREAD];
    int qsize;
};

struct cond_t{
    int active;
    struct spinlock lock;
    struct proc *queue[NTHREAD];
    int qsize;
};
```

Supporting Mutex on Xv6

- Only 1 thread can enter the critical section.
- Other threads are blocked until mutex released.



mutex_init()

- Name
 - mutex_init(): initialize the mutex referenced by mutex
- Synopsis
 - `int mutex_init(mutex_t *mutex);`
- Return value
 - Return 0, at initialization success.
 - Return -1, when the mutex is invalid.
 - Return -2, when attempting to reinitialize an already initialized mutex.

mutex_lock()

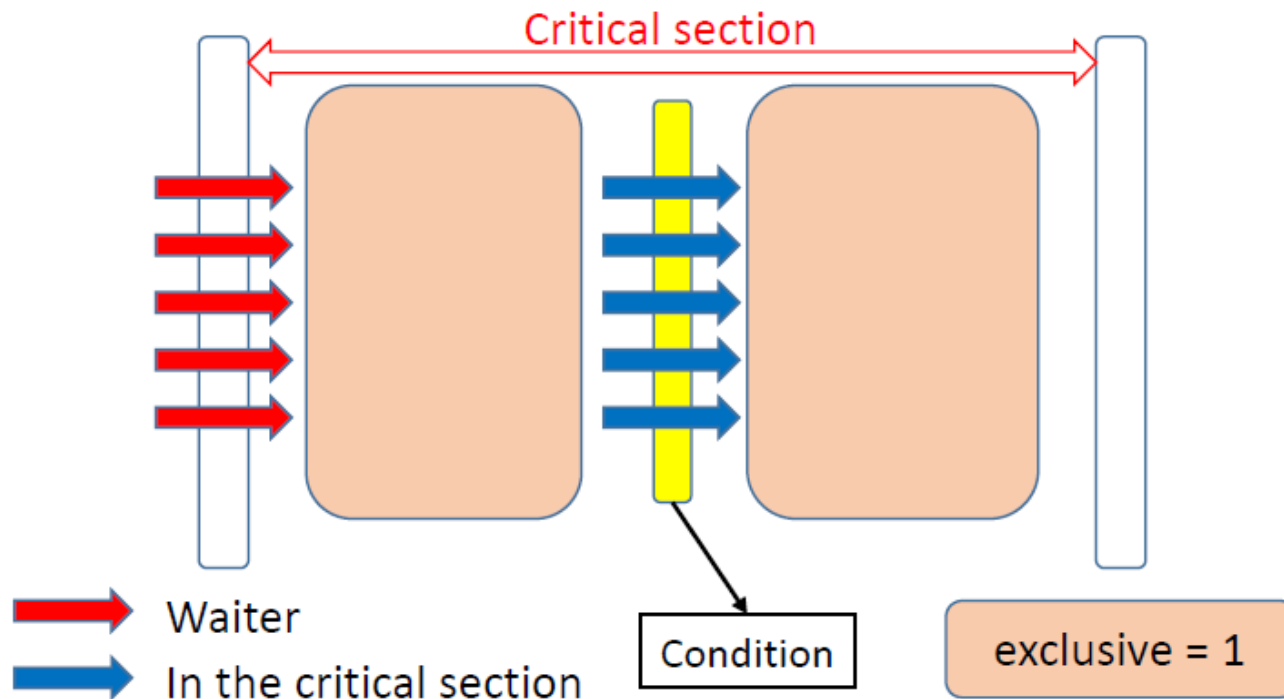
- Name
 - `mutex_lock()`: lock the mutex object. If the mutex is already locked, the calling thread is blocked until the mutex becomes available.
- Synopsis
 - `int mutex_lock(mutex_t *mutex);`
- Return value
 - Return 0, when lock is achieved.
 - Return -1, when the mutex is invalid.
 - Return -2, when the mutex is not initialized.
 - Return -3, when calling thread already has the mutex.

mutex_unlock()

- Name
 - mutex_unlock(): release the mutex object. If there are threads blocked on the mutex, unblocks the thread that waiting first for the mutex.
- Synopsis
 - `int mutex_unlock(mutex_t *mutex);`
- Return value
 - Return 0, when lock released successfully.
 - Return -1, when the mutex is invalid.
 - Return -2, when the mutex is not initialized.
 - Return -3, when calling thread does not have the mutex.

Supporting Condition Variable on Xv6

- Threads wait other threads with condition variable.
- Exiting thread signals to one thread with condition variable for wakeup.



cond_init()

- Name
 - `cond_init()`: initialize the condition variable
- Synopsis
 - `int cond_init(cond_t *cond);`
- Return value
 - Return 0, at initialization success.
 - Return -1, when the condition variable is invalid.
 - Return -2, when attempting to reinitialize an already initialized condition variable.

cond_wait()

- Name
 - `cond_wait()`: wait on the condition variable
- Synopsis
 - `int cond_wait(cond_t *cond, mutex_t *mutex);`
- Return value
 - Return 0, at success.
 - Return -1, when the condition variable is invalid.
 - Return -2, when the condition variable or mutex is not initialized.
 - Return -3, when calling thread does not have has the mutex.

cond_signal()

- Name
 - `cond_signal()`: wakeup blocked thread waiting on the condition variable
- Synopsis
 - `int cond_signal(cond_t *cond);`
- Return value
 - Return 0, at success.
 - Return -1, when the condition variable is invalid.
 - Return -2, when the condition variable is not initialized.

Conditional Variable Example

```
thread 1:
    pthread_mutex_lock(&mutex);
    while (!condition)
        pthread_cond_wait(&cond, &mutex);
    /* do something that requires holding the mutex and condition is true */
    pthread_mutex_unlock(&mutex);

thread2:
    pthread_mutex_lock(&mutex);
    /* do something that might make condition true */
    pthread_cond_signal(&cond);
    pthread_mutex_unlock(&mutex);
```

Tips

- Our condition variable follows Mesa semantic
 - `cond_signal()` places an unblocked thread on the ready queue, but the signaler continues inside the critical section.
- Resources in the critical section are shared only in the process, not inter-process.

CV Semantics

- Mesa semantic (used in Pthread)
 - `signal()` places a waiter on the ready queue, but signaler continues inside the critical section.
 - Condition is not necessarily true when waiter runs again.
 - Being woken up is only hint that something has changed.
 - Must recheck the condition.
- Hoare semantic
 - `signal()` immediately switches from the caller to a waiting thread, blocking the caller.
 - The condition that the waiter was anticipating is guaranteed to hold when waiter executes.

Reference

- Our thread interface is simplified version of POSIX Pthread interface.
- Refer to manual pages on
 - `pthread_mutex_init()`
 - `pthread_mutex_lock()`
 - `pthread_mutex_unlock()`
 - `pthread_cond_init()`
 - `pthread_cond_wait()`
 - `pthread_cond_signal()`

Submission

- Compress your xv6 folder as YourStudentID-3-2.tar.gz
 - `tar cvf 2016710580-3-2.tar.gz xv6-SSE3044`
- Send your tar.gz file to gyusun.lee@csl.skku.edu
 - Please command `$make clean`, before submission
 - Please send mail with uniformized title
 - [SSE3044]YourStudentID-3-2
- **PLEASE DO NOT COPY**
 - **YOU WILL GET F GRADE IF YOU COPIED**
- Due date: 6/12(Tue.), 23:59:59 PM
 - -25% per day for delayed submission

Grade policy

- If you failed to pass “oral test”, you will get 0
- Describe how you have implemented to pass each test case (If not, we consider it as failed to pass test cases)

Questions

- If you have questions, please email to TA
- You can also visit Semiconductor Building #400509
 - Please email TA before visiting