SWE2004: Principles in Programming (Spring 2013)

Programming Lab #2 Due-date : <u>March 21th</u>, 11:59 PM

Description

A sequence of n > 0 integers is called a *jolly jumper* if the absolute values of the differences between successive elements take on all possible values 1 through n - 1. For instance,

$1\ 4\ 2\ 3$

is a jolly jumper, because the absolute differences are 3, 2, and 1, respectively. The definition implies that any sequence of a single integer is a jolly jumper. Write a program to determine whether each of a number of sequences is a jolly jumper.

Input

Each line of input contains an integer n < 3, 000 followed by *n* integers representing the sequence.

Output

For each line of input generate a line of output saying ``Jolly" or ``Not jolly".

Sample Input

4 1 4 2 3 5 1 4 2 -1 6

Sample Output

Jolly Not jolly

input	output
4 1 4 2 3	kwangmin@kwangmin-Ubuntu:~/TA/lab2\$./a.out < input1.txt Jolly kwangmin@kwangmin-Ubuntu:~/TA/lab2\$
5142-16	kwangmin@kwangmin-Ubuntu:~/TA/lab2\$./a.out < input2.txt Not Jolly kwangmin@kwangmin-Ubuntu:~/TA/lab2\$